GEORDIEBOWL XIII

The premier event in the North East is back!! Held in the heart of Newcastle at Newcastle Irish Centre. It is nearby to travel routes and all Newcastle has to offer so you can expect a fantastic tournament and a class night on the toon!!

<u>Format</u>

The first game of the tournament will be drawn at random. From round 2 onwards the tournament will use the Swiss format and all teams will regenerate after each game.

the tier breakers will be:

- 1. Total score
- 2. Strength of schedule
- 3. Net TD+Net Cas (only SPP generating casualties are counted)

In case of a tie between all tiebreakers a coin will be flipped to decide.

Scoring for the tournament is as follows

- 20pts for a win
- 10pts for a draw
- Opts for a loss
- -50 for a concede

VENUE & DATE

The tournament will be held on the 13^{th} and 14^{th} of July 2024 at

Newcastle Irish centre

43 Gallowgate

Newcastle upon Tyne

NE1 4SG

<u>ENTRY</u>

Entry fee is \pounds 30 per coach which will also include a welcome gift for each coach. Payment is to be made by PayPal to:

<u>Morgandbuchanan98@gmail.com</u> - Please include your NAF name and number to the notes of the payment.

<u>Schedule</u>

Please note: each coach is responsible for their game time keeping. Games will be called if they are not finished within the allocated time chess clocks can be used if agreed by both coaches or the TO. Please be mindful of timing for those who may have to travel and/or end on time.

Day 1:

Registration- 10:00-10:30			
Game 1- 10:30-12:45			
Lunch - 12:45-13:30			
Game 2- 13:30- 16:00			
Game 3- 16:00 -18:30			
Social – 18:30 – Who knows when your in the toon!!			
Day 2:			
Registration – 10:00-10:30			
Game 1- 10:30-12:45			
Lunch (and best painted award voting) – 12:30-13:30			
Game 2- 13:30-16:00			
Game 3- 16:00-18:30			
Awards and thanks – 18:30- 18:45			

TEAM BUILDING

Rosters are built using a treasury allowance of 1,150,000 gold crowns. Unspent treasury is lost and there is no reward for lower TV teams in the pre-match sequence. The inducements a team may take include:

- Bloodweiser kegs (max 2)
- Biased referee (max 1)
- Bribes (max 1)
- Halfling master chef (max 1)
- Rituous rookies (max 1)

Notes-

- The disposable skill is NOT in use when calculating TV.
- If rituous rookies are taken these are to be rolled at the beginning of each game and rookie models should be marked clearly.

STAR PLAYERS

Star players are available to all teams. Please see the skill list for the skill allowance including a star as taking stars will cost the team a certain amount of their skill allocation in addition to their normal cost.

When rostering a star player please follow the following rules:

- You <u>must</u> first roster 11 players on the team before adding a star
- 0-1 star players may be taken on a team from tier 1-2
- 0-2 star players may be taken on a team from tier 3-4
- Stars that include two models (e.g Dribl and drull) count as two star players
- If players are drawn against another player using the same star both are permitted to use it.
- Stars cannot be given additional skills

The following list of star players are **<u>NOT</u>** permitted.

- Bomber dribblesnot
- Cindy Piewhistle
- Deeproot strongbranch
- Morg 'N' Thorg
- Griff Oberwald
- Hackflem Scuttlespike
- Lord Borak
- Ivan Deathshroud
- Skitter Stab Stab

- Estelle la Veneaux
- Kreek Rustgouger
- Grombrindle The White Dwarf

TIER AND SKILL LIST

Below is the list of skills a team may take depending on their tiering. A secondary may be used as a primary but primaries may not be swapped to secondaries.

Team tiers	Skills without stars	Skill with one star	Skills with 2 stars
Tier 1: Amazon, Dark elf, Lizardmen, Shambling undead, Chaos dwarf, Dwarf, Norse, Skaven, Underworld Denizens, Wood elf	6 primary	3 primary	N/A
Tier 2: Orc, Vampire, High Elf, Humans Imperial Nobility, Khorne, Necromantic Horror, Elven Union	6 primary, 1 secondary	3 primary, 1 secondary	N/A
Tier 3: Black Orcs, Chaos Chosen, Chaos Renegades, Old World Alliance, Slann, Tomb Kings, Nurgle	7 Primary, 1 secondary	4 primary, 1 secondary	2 primaries
Tier 4: Halflings, Goblins, Snotlings Ogres, Gnomes	7 primary, 2 secondary	5 primary, 1 secondary	1 primary, 1 secondary

PRE-REGISTRATION

Pre-registration is required by the 8th of July. This includes sending over your NAF name and number and your roster to the following email address: <u>morgandbuchanan98@gmail.com</u>.

Rosters will then be checked by the TO prior to the event though coaches are welcome to also check on the day so please bring a copy of your roster with you.

If you would like any additional information please use the email address above for any question.

<u>AWARDS</u>

The following awards will be up for grabs:

Winner

Runner-Up

Stunty cup (best placed Goblin, Halfling, Gnome or snotling team).

Most Touchdowns

Most Casualties (only SPP generating casualties)

Best painted (voted by the coaches)

Geordie Hunter (coach to beat the most gbbl members past or present that has never competed in a gbbl season)

Wooden spoon